



class SKILLS

```
{
  Softwares = { Game Engine : Unity
               Advanced Level
               Game Engine : Unreal Engine
               Advanced Level
               Adobe Photoshop
               Advanced Level };
  Languages = { French
               Native Speaker
               English
               B2
               Programming : C#
               Advanced Level
               Programming :
               C++ , PHP, HTML/CSS, SQL, AS3
               Intermediate Level };
}
```

class EXPERIENCES

```
{
  //Game Jams
  Global Gam Jam 2019 = Programmer (Game: Child Frenzy)
  Pixel Challenge 2018 = Programmer (Game: Breeze)
  Two-Buttons Jam 2018 = Everything (Game: Midnight Axes Fighters)
  Aries Intern Jam = Programmer (Game: Get A Chair)
  Aries UE4 Jam = Programmer (Game: Lost In Space)
  Shblah Game Jam 2017 = Programmer (Game: Mute)
  //Work
  Scoven Studio, 6 month = Programmer (Game: Masks)
  //Don't forget to check my website so you can see by yourself !
}
```

class STUDIES

```
{
  2016 - 2019 = Game Design Bachelor
  ARIES, Lyon
  2015 - 2016 = Superior Mathematics Preparatory Course (CPGE TSI)
  Louis Rascol high school, Albi
  2012 - 2015 = BAC STI2D (Very Good merit)
  Laetitia Bonaparte high school, Ajaccio
}
```

enum PASSIONS

```
{
  Drawing, //I like drawing on my free time, I'm also interested in all kind of art !
  Music, //Music is really important for me, sometimes, I make my own on Fruity Loops.
  Cooking, //I spend a lot of time cooking healthy food.
  Philosophy //I love to understand meaning of things, or even people.
};
```

struct CONTACT

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